



SAVING SCHINDLER'S ARK COMPETITION

Student Architectural competition for the design of Schindler's Ark

Competition Conditions

Prague, August 2023

Announcer:

Arks Foundation

Address: Brnenec 101, 569 04 Brnenec, Czech Republic

VAT ID: CZ07223340/ID 07223340

Represented by Dr. Daniel Low-Beer, Chairperson

Competition Organizer:

INSPIRELI AWARDS z.u.

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01. INTRODUCTION

Competition subject

The subject of the competition is a design for the transformation of Schindler's Ark's premises where 1200 Jews on Schindler's List were saved into a Museum of Survivors.

The vision is to create a memorial to survivors and preserve the legacy of Schindler's Ark, as well as to create a modern museum dedicated to survivors.

At the same time, the South side of the premises will be reconstructed as sustainable, community housing to meet the needs of the region.

The sustainability of the project is supported by combining a museum of survivors, a large workshop for jobs including textiles, and prototype modern, sustainable housing to fit the community needs.

Type of the competition, conditions to participate

Architectural, student, non-anonymous, open, aiming at students from around the world without restrictions.

Competition Conditions and brief

Competition conditions and brief will also be displayed at the Competition's website at www.inspireli.com/ark

02. SITE AND BRIEF

The Schindler's Ark competition consists of two categories: 1st is the exterior and interior of the Museum of Survivor's (focus on the interior), 2nd is the prototype, sustainable living village in the South area of the premises.

SITE:

The factory lies in the village of Brněnec, which is on the express railway between Brno, Prague and Vienna.. Brněnec is located approximately 15 km northeast of the town of Svitavy, in the Svitavy district, on the south-eastern border of the Pardubice Region, Czech Republic. Brněnec is a small village with a predominantly rural character. Most of the inhabitants commute to nearby towns for work.

This region is known for its natural beauty, historical monuments and cultural traditions. The surroundings of Brněnec offer opportunities for hiking, cycling and trips into the countryside.

Geographically, the village is situated in a slightly undulating landscape between the hills of the Svitava Upland and the Žďár Hills. The surrounding landscape is characterized by agricultural land, forests and small ponds. The Svitava River and the Bělský Brook flow through the village.

The Löw-Beer family textile factory was founded in the 19th century and its main focus was on the production of textiles. The Löw-Beer family was Jewish and Czech and was one of the most important business families in the Czech Republic. Their textile factory became one of the largest employers contributing to the prosperity and development of Brno and the region. During WW2 the factory was occupied by the Nazis and Oskar and Emilie Schindler where they saved the 1200 Jews on Schindler's List.

The factory is divided into two units separated by a road. **The northern part** includes the still standing, authentic, historical buildings - two of them are listed. There is also a former spinning mill hall, warehouse halls and administrative buildings.

Link to Google Maps:

<https://www.google.com/maps/d/u/0/edit?mid=1q40oPfnrryj5JdzD56UJ7Uc79C95oek&usp=sharing>

The southern part consists of largely demolished buildings and the last two standing buildings. The main one is the working villa of the Löw-Beer family near the bridge in the southern part. The area is full of debris and wild vegetation. Without any ecological burden.

Link to Google Maps:

<https://www.google.com/maps/d/u/0/edit?mid=1q40oPfnrryj5JdzD56UJ7Uc79C95oek&usp=sharing>

BRIEF:

The Museum of Survivors

- A Museum of Survivors based on the reconstruction of the historical buildings, namely the Schindler's Ark building (Northern part of the site, Building number 1), the building that housed the Nazi soldiers (Building number 2) and the square where Oskar Schindler was given the ring by the Jews with the phrase "Whoever Saves a life, saves the world entire".
 - The project should reconstruct the historical building using the latest approaches to restoration

- House a modern museum to promote interaction with the history, the film Schindler's List by Stephen Spielberg, and the 110,000 hours of testimonies of the Schindler Jews, and survivors of genocide from the Second World War to the modern day (collected by the Shoah Foundation)
- Provide a community hub which can be used for films, seminars, and events involving the local community in the site
- Include textiles in the materiality of the museum, to divide rooms, show exhibits and to modulate the light, sound and heat of the museum
- Include the latest approaches to museum interaction, the use of audio, visual, storytelling and activities to engage visitors. The contents show the events during the war in black and white, and the lives of survivors and how they shape our world in colour up to the present day.
- There will be a testimony map (see iWalk on Schindler's Ark available on iPhone and Android) where the stories of what occurred here in the words of survivors are shown, installations where visitors interact with the materials of eight survivors including Emilie and Oskar Schindler in depth, and the art of survivors, including of Joseph Bau, Anni Albers, Lucie Rie and Otti Berger who shape our world in textiles, ceramics and art.
- The Schindler's Ark Building (Building number 1) has three floors, where the Jews worked and lived, and has a large turbine hall at the back where events, films and seminars can be included. This building is to be saved, stabilized and partly restored - the surfaces are object to be partly maintained as they are now.
- The Nazi Soldier building (Building number 2) requires considerable restoration including of the roof. It would provide a single open space. The aim is to have a spiral walkway from the top of the building downwards showing European history through a factory from 1848 up to the present day. Current day issues would be shown on the ground floor so the museum engages with the present and future.
- The square is between the buildings, and new approaches to lighting, projection and display should be included to involve visitors. The square should be the focal point of the entire site and should respect its historic character.
- The submissions can be for the site, one of the buildings, or for individual design components to be included, for example interactive museum exhibits, lighting, restoration of materials.

The Sustainable living village

- In the southern site, the assignment is to develop sustainable housing with community facilities to renew the village.

- The plan should be for up to 150 flats and multigenerational units with communal spaces, and a pavillion of community facilities for young families and the elderly.
- The aim would be to use engineered wood, large glass windows and textiles in innovative ways in the architecture (see for example the Build in Wood community)
- The Low-Beer and Tugendhat family also commissioned the Tugendhat Villa in Brno, Czech Republic built by Mies van der Rohe and Lilly Reich. The style should draw on this architecture, renewing it for affordable, sustainable housing for the 21st century.
- The existing buildings should be included and incorporated in the site, wherever possible
- The flat should have access to common roof gardens and to an entrance pavilion with social, food and medical facilities mixing the needs of young and elderly inhabitants.
- The buildings can be up to five stories high (with some facilities on the roof, for example a coffee space), connected by a pavilion which defines communal squares, gardens and access to the roof garden.
- The submissions can be for the site, or for individual design components, for example the innovative use of textiles, environmental technology, provision of services, layout of flats, the roof gardens or landscaping, or for community involvement and sustainability.
- The residential units should be modular in nature and the initial number should be able to be expanded in future phases of construction.

03. TIMELINE AND DEADLINES

· Competition opened, publication of conditions	25.09.2023
· Presentation of the competition conditions www.inspireli.com/ark	
· Submission of competing proposals	14.7.2024
· Announcement of Finalist	August 2024
· Competition results announcement	Autumn 2024 (per Announcer)

04. PRIZES AND REWARDS

1st Prize - winner of the category

The winner of the Museum of Survivors category (In the case of a team project provided for one person only.) and the winner of the Sustainable living village category (In the case of a team project provided for one person only.) will work with the team in contributing to the design of the site, be given paid stipends for 1-6 weeks, travel:

- a. They will be given a personal tour of the Arks site and local architecture including the Tugendhat Villa.
- b. They will be given the first textiles designed in the site and a signed book The Arks: the Low-Beer story behind Schindler's List and the Tugendhat Villa.
- c. Their names will be included permanently in the museum.

The best design ideas

The ten best design ideas will be part of the online design team to advise on the site.

- d. They will be given the first textiles designed in the site, a signed book The Arks: the Low-Beer story behind Schindler's List and the Tugendhat Villa.
- e. Their names as design contributors will be included permanently in the museum.

The best contributors

The 30 best contributors will be provided with a signed book on the project, music developed for the museum on survivors, and invited to an online seminar on the history and plans for the site. They will be included as ongoing Friends of the Ark and given a free entrance visit to the Museum.

To all participants

All people who submit projects will be provided with a video and the song Survivors based on the project Saving Schindler's Ark. They will be updated on progress and given a free entrance visit to the Museum.

EDUCATIONAL PART:

During the competition, students will have the opportunity to consult their solutions directly from the engineers of the manufacturing companies of each material and technology. Individual manufacturing processes and on-site assembly will be shared through our social channels throughout the project.

UNIVERSITY RANKING:

The number of participating students and their ranking in the competition will be counted in the global ranking of the planet's architecture universities, which the INSPIRELI AWARDS competition plans to publish from 2023 onwards, based on data collection over the 7 years of the competition and present to the community of 4.3 million students. Followers of social media partners.

05. JURY & JUDGING CRITERIA

The participants are encouraged to implement new and advanced technologies as well as sustainable yet diverse building materials into their design to create an architectural masterpiece that is bold in both form and function.

Proposal evaluation criteria

The criteria according to which the competition proposals will be evaluated are determined, without order of importance, as follows:

- a) Compliance of the proposal with the competition conditions
- b) Quality of the architectural solution: originality, creativity and real feasibility of the proposal

Jury:

- Chairman: Daniel Low-Beer
- Ing.Arch. Zdeněk Bureš A77 (Lead Architect)
- Svetlana Kuliskova (textile designer)
- Thomas Keneally (Book Author)
- Ivo Hammer (member of the Tugendhat family)
- Nico Warr (architect and member of the family)
- Ing. Arch. Ivo Nahálka (Renowned Architect)
- Clila Bau-Cohen (Architect & Descendant of the Camp survivors)

06. REGISTRATION PROCESS

Students can enter the competition individually or in groups (unlimited number of members). Each project that competes in Schindler's Ark educational competition also competes in the 9th edition of the global INSPIRELI AWARDS competition.

07. SUBMISSION PROCESS & RULES

The announcer of the competition may use student designs, or parts thereof, provided that the authors of these designs, or parts thereof, are awarded as winners and

subsequently receive the announced prizes and their name at the Schindler's Ark premises.

Inspireli Awards reserves the right to make any changes to the competition rules (deadlines, requirements, etc.). It is the responsibility of entrants to check the Inspireli Awards' website regularly for any changes to the terms and conditions or competition information.

The competition is only a theoretical project of what could be done, and INSPIRELI AWARDS will not be held responsible if the situation with the announcer of the competition changes, local conditions change, or unexpected circumstances happen in the construction of the project. INSPIRELI AWARDS also cannot guarantee that the competition entries will actually be used for the actual design.

INSPIRELI AWARDS reserves the right to change both the prizes and the dates and performance of the entire competition. Prizes are provided by the Announcer and Inspireli cannot be held responsible may the Announcer fails to deliver the prizes to the winners. Inspireli will do its best to facilitate and help smooth delivery of the prizes.

Entry and registration are governed by the standard INSPIRELI AWARDS competition rules. <https://www.inspireli.com/en/awards/rules>

Pay special attention to the **section 11. Intellectual property rights** - The competing student must have copyright to any stored photography, realization, visualization or design used at his submitted project.

Students declare that they have full and unrestricted copyright to the photo, visualization, design and/or to its individual elements and parts as a copyright/artistic works and that they are entitled to dispose of this work without restriction and to provide a license to it.

The student is responsible for any and all damage that the Organizer suffers as a result of the Student's declaration according to this paragraph being incorrect or incomplete and undertakes to settle any claim of any other author, creator and other third party and to pay all damages and related costs that the Organizer has suffered due to this declaration by the user being untrue.

08. TECHNOLOGICAL ADVISOR / EDUCATIONAL PART:

Students will have an opportunity to consult their solutions directly from the engineers of the manufacturing companies – so called „Technological Advisors“- from different fields in construction. Students can contact them directly via contact form at the competition's website and they can answer your questions about certain technologies or products.

09. ATTACHMENTS:

<https://www.inspireli.com/en/awards/schindler-ark>

- Photo-documentation
- Brněnec Factory presentation
- Arks Competition Materials
- Schindlers Ark story visuals